



Oregon Lottery Operating Summary For the month ending April 30, 2024 (in thousands)

		Tradit	ional			Vid	eo			Sp	oorts					
	Current	Current	Last	Actual to	Current	Current	Last	Actual to	Current	Current	Last	Actual to	Current	Current	Last	Actual to
	Month	Month	Year	Budget	Month	Month	Year	Budget	Month	Month	Year	Budget	Month	Month	Year	Budget
	Actual	Budget	Actual	Variance	Actual	Budget	Actual	Variance	Actual	Budget	Actual	Variance	Actual	Budget	Actual	Variance
Revenue	\$ 37,582	\$ 31,605	\$31,362	\$ 5,978	\$ 1,408,345	\$ 1,446,986	\$ 1,373,828	\$ (38,641)	\$ 71,199	\$ 57,508	\$ 54,243	\$ 13,691	\$1,517,126	1,536,098	\$ 1,459,433	\$ (18,972)
Prizes	23,234	20,362	19,459	(2,872)	1,303,979	1,340,777	1,273,395	36,798	64,928	52,269	48,115	(12,659)	1,392,141	1,413,408	1,340,969	21,267
Net Revenue	14,348	11,242	11,903	3,106	104,366	106,209	100,433	(1,843)	6,271	5,239	6,128	1,032	124,985	122,690	118,464	2,295
Direct Expenses	5,051	4,546	5,051	(505)	24,327	25,914	23,639	1,587	3,235	3,317	3,253	82	32,613	33,776	31,943	1,163
Total Indirect Revenue/(Loss)	(2,382)	72	2,128	(2,454)	2,082	866	229	1,216	79	21	8	58	(221)	959	2,365	(1,180)
Total Indirect Expense	1,018	773	720	(245)	8,764	9,265	8,064	501	404	222	326	(182)	10,186	10,259	9,110	73
Net Profit from Operations	5,898	5,996	8,260	(99)	73,356	71,896	68,959	1,460	2,711	1,721	2,557	990	81,965	79,614	79,776	2,352
Modernization Investment Spending													404	1,912	910	1,508
Net Profit													\$81,561	\$77,701	\$78,866	\$3,860

	TOTAL LOTTERY			
	Current Month Actual	Current Month Budget	Last Year Actual	Actual to Budget Variance
Percentages of Distributable Rev	enue for the Mont	h		
Prizes	91.8%	92.0%	91.9%	0.2%
Administrative Expenses	2.8%	3.0%	2.9%	0.2%
Percentages of Distributable Rev	enue for the Year			
Prizes	91.6%	91.7%	91.7%	0.1%
Administrative Expenses	3.1%	3.3%	2.9%	0.2%





Oregon Lottery Operating Statement For the month ending April 30, 2024

						Total Lottery						
	Traditional		Video		Sports		Actual		Budget		Variance	% Variance
Revenue												
Scratch-Its™ Instant Tickets	\$ 13,515,216					\$	13,515,216	\$	12,466,327	\$	1,048,889	8.4%
Megabucks™	2,218,864						2,218,864		2,570,142		(351,278)	-13.7%
Powerball®	8,637,654						8,637,654		4,429,771		4,207,883	95.0%
Mega Millions®	3,214,979						3,214,979		2,552,839		662,140	25.9%
Raffle™	(50)						(50)		-		(50)	N/A
Keno	9,265,085						9,265,085		8,874,906		390,179	4.4%
Pick 4 ^{sм}	169,366						169,366		161,062		8,303	5.2%
Win For Life ^{sм}	420,858						420,858		386,802		34,056	8.8%
Lucky Lines™	140,282						140,282		162,816		(22,534)	-13.8%
Video Lottery™ (Gross Receipts)		\$	1,408,344,918				1,408,344,918		1,446,985,886		(38,640,968)	-2.7%
Sports Wagering (Gross Receipts)				\$	71,198,864		71,198,864		57,507,719		13,691,145	23.8%
Total Revenue	37,582,254		1,408,344,918		71,198,864		1,517,126,035		1,536,098,271		(18,972,236)	-1.2%
Prizes	(23,233,852)		(1,303,978,886)		(64,927,913)	((1,392,140,651)		(1,413,408,140)		21,267,489	1.5%
Net Revenue	14,348,401		104,366,032		6,270,951		124,985,384		122,690,131		2,295,253	1.9%
Direct Expenses												
Commissions	3,332,891		20,512,162		-		23,845,053		25,391,996		1,546,943	6.1%
Game Vendor Charges	841,903		167,570		3,234,800		4,244,273		4,299,036		54,763	1.3%
Tickets	313,431		-		-		313,431		248,877		(64,554)	-25.9%
Advertising	3,917		2,697		-		6,614		471,180		464,566	98.6%
Sales Support	57,459		-		-		57,459		49,853		(7,606)	-15.3%
Game Equipment, Parts & Maintenance	6,359		1,597,318		-		1,603,676		946,750		(656,926)	-69.4%
Depreciation	492,832		2,042,538		-		2,535,370		2,367,671		(167,700)	-7.1%
Interest Expense	2,206		5,210		-		7,416		912		(6,504)	-713.1%
Direct Expenses	5,050,998	_	24,327,496		3,234,800		32,613,293		33,776,275		1,162,981	3.4%
Gross Profit	9,297,404		80,038,536		3,036,151		92,372,091		88,913,857		3,458,234	3.9%
Indirect Revenue												
Gain (Loss) on Sale of Fixed Assets	5,995		51,609		1,958		59,561		_		59,561	N/A
Other Income/(Expense)	280,530		2,029,906		77,007		2,387,443		958,666		1,428,777	149.0%
Investment Market Value Adj	(2,668,182)		-		-		(2,668,182)		-		(2,668,182)	N/A
Total Indirect Revenue/(Loss)	 (2,381,657)	_	2,081,515		78,965		(221,177)		958,666		(1,179,843)	-123.1%
Indirect Expenses	,						,				,	
Public Information	1,964		16,910		641		19,516		190,832		171,316	89.8%
Market Research	2,882		24,808		941		28,630		-		(28,630)	N/A
Salaries, Wages & Benefits	663,961		5,715,840		284,946		6,664,746		6,565,345		(99,401)	-1.5%
Services & Supplies	295,898		2,547,299		100,012		2,943,210		3,308,930		365,721	11.1%
Depreciation	52,698		453,661		17,209		523,568		193,914		(329,654)	-170.0%
Interest Expense	593		5,102		194		5,888		-		(5,888)	N/A
Total Indirect Expense	 1,017,996	_	8,763,619	-	403,943		10,185,558		10,259,021		73,463	0.7%
Net Profit from Operations	 5,897,751	_	73,356,432		2,711,173		81,965,356		79,613,502		2,351,854	3.0%
Modernization Investment Spending	-,-,,,,,,,		. 2,000, .02		_,. , ,, , , ,		404,446		1,912,416		1,507,970	78.9%
Net Profit						\$	81,560,910	\$	77,701,086	\$	3,859,824	5.0%
						Ψ	31,000,710	<u> </u>	77,701,000	Ψ	3,007,024	5.070





Oregon Lottery Supplemental Schedule of Services and Supplies Expenses For the month ending April 30, 2024

	Traditional			Video				Sports						Total Lottery										
		Actual	Budge	et	Va	riance		Actual		Budget	V	ariance		Actual	-	Budget	Va	riance		Actual	В	udget	Va	riance
Travel	\$	4,231 \$		1,236	\$	5	\$	36,425	\$	50,793	\$	14,368	\$	1,382	\$	1,216	\$	(166)	\$	42,038	\$	56,245 \$		14,207
Office Expenses		2,010	2	2,701		691		17,303		32,380		15,078		656		775		119		19,969		35,856		15,887
Retailer Network Expenses		48,933		-		(48,933)		421,251		-		(421,251)		-		-		-		470,184		-		(470,184)
Retailer Network Recovery		(59,295)		-		59,295		(510,453)		-		510,453		-		-		-		(569,748)		-		569,748
Telecommunications		9,554	7	7,407		(2,147)		82,248		88,811		6,562		3,120		2,126		(994)		94,923		98,344		3,421
Intergovernmental Charges		8,153	11	1,794		3,642		70,183		141,411		71,227		2,662		3,385		723		80,998		156,590		75,592
Technology Expenses		70,408	58	3,629		(11,779)		606,122		702,957		96,835		22,992		16,828		(6,164)		699,523		778,415		78,892
Professional Services		194,410	146	5,078		(48,332)		1,673,619		1,751,453		77,834		63,486		41,929		(21,558)		1,931,516		1,939,460		7,944
Staff Training & Recruiting		6,297	3	3,459		(2,837)		54,207		41,477		(12,730)		2,056		993		(1,063)		62,560		45,929		(16,631)
Facilities		2,684	4	1,385		1,701		23,107		52,574		29,468		877		1,259		382		26,668		58,218		31,550
Facilities Maintenance		2,267	2	2,971		704		19,516		35,624		16,108		740		853		113		22,523		39,448		16,925
Other Services & Supplies		2,099	2	2,862		762		18,071		34,310		16,239		685		821		136		20,855		37,993		17,138
Fleet Expenses		5,815	4	1,702		(1,113)		50,059		56,380		6,321		1,899		1,350		(549)		57,773		62,432		4,659
TOTAL		297,566	249	,225		(48,341)		2,561,658		2,988,169		426,512		100,557		71,535		(29,021)		2,959,780	- :	3,308,930		349,150
Less Non Distributable Revenue		(1,668)		-		1,668		(14,358)		-		14,358		(545)		-		545		(16,571)		-		16,571
AMOUNT REPORTED	\$	295,898 \$	249	,225	\$	(46,673)	\$	2,547,299	\$	2,988,169	\$	440,870	\$	100,012	\$	71,535	\$	(28,477)	\$	2,943,210	\$:	3,308,930 \$		365,721





Oregon Lottery Operating Statement Year to Date Through April 30, 2024

					Total Lotte	ery	
	Traditional	Video	Sports	Actual	Budget	Variance	% Variance
Revenue						·	
Scratch-Its [™] Instant Tickets	\$ 132,901,294			\$ 132,901,294	\$ 131,740,610	\$ 1,160,684	0.9%
Megabucks [™]	25,791,685			25,791,685	27,423,497	(1,631,812)	-6.0%
Powerball®	89,307,591			89,307,591	79,974,015	9,333,576	11.7%
Mega Millions®	49,103,382			49,103,382	40,588,106	8,515,276	21.0%
Raffle ^{sм}	2,499,630			2,499,630	2,500,000	(370)	0.0%
Keno	88,617,280			88,617,280	88,744,274	(126,994)	-0.1%
Pick 4 ^{sм}	1,659,532			1,659,532	1,637,386	22,146	1.4%
Win For Life [™]	4,270,749			4,270,749	4,178,768	91,981	2.2%
Lucky Lines [™]	1,503,836			1,503,836	1,604,256	(100,420)	-6.3%
Video Lottery™ (Gross Receipts)		\$ 13,350,656,260		13,350,656,260	13,358,810,492	(8,154,232)	-0.1%
Sports Wagering (Gross Receipts)			\$ 631,826,149	631,826,149	539,305,672	92,520,477	17.2%
Total Revenue	395,654,979	13,350,656,260	631,826,149	14,378,137,388	14,276,507,076	101,630,312	0.7%
Prizes	(241,905,284)	(12,364,055,229)	(570,719,310)	(13,176,679,823)	(13,087,867,317)	(88,812,506)	-0.7%
Net Revenue	153,749,695	986,601,031	61,106,838	1,201,457,565	1,188,639,759	12,817,806	1.1%
Direct Expenses							
Commissions	34,134,317	229,987,649	-	264,121,965	260,192,308	(3,929,658)	-1.5%
Game Vendor Charges	9,890,809	737,544	32,089,456	42,717,809	42,578,019	(139,790)	-0.3%
Tickets	2,832,884	-	-	2,832,884	3,591,623	758,739	21.1%
Advertising	4,871,470	208,827	-	5,080,297	6,283,200	1,202,903	19.1%
Sales Support	403,141	4,373	-	407,513	880,005	472,492	53.7%
Game Equipment, Parts & Maintenance	108,135	7,177,316	-	7,285,451	11,376,388	4,090,937	36.0%
Depreciation	4,782,949	18,791,374	-	23,574,323	23,918,371	344,048	1.4%
Interest Expense	5,756	71,896	-	77,652	9,120	(68,532)	-751.4%
Direct Expenses	57,029,460	256,978,978	32,089,456	346,097,895	348,829,034	2,731,139	0.8%
Gross Profit	96,720,235	729,622,053	29,017,382	855,359,670	839,810,725	15,548,945	1.9%
Indirect Revenue							
Gain (Loss) on Sale of Fixed Assets	16,779	129,757	5,751	152,287	-	152,287	N/A
Other Income	2,363,486	16,919,924	687,298	19,970,708	9,586,660	10,384,048	108.3%
Investment Market Value Adj	(4,224,131)	-	-	(4,224,131)	-	(4,224,131)	N/A
Total Indirect Revenue/(Loss)	(1,843,867)	17,049,681	693,049	15,898,864	9,586,660	6,312,204	65.8%
Indirect Expenses							
Public Information	93,136	682,111	25,129	800,376	1,176,320	375,944	32.0%
Market Research	46,072	347,354	10,836	404,262	961,958	557,696	58.0%
Salaries, Wages & Benefits	7,585,970	57,280,329	2,937,908	67,804,207	65,653,451	(2,150,756)	-3.3%
Services & Supplies	2,263,779	17,056,509	699,102	20,019,390	33,666,783	13,647,393	40.5%
Depreciation	453,960	3,929,828	164,174	4,547,962	3,060,413	(1,487,550)	-48.6%
Interest Expense	5,979	59,848	2,607	68,433	· · · · ·	(68,433)	N/A
Total Indirect Expense	10,448,896	79,355,978	3,839,756	93,644,631	104,518,925	10,874,294	10.4%
Net Profit from Operations	84,427,472	667,315,756	25,870,675	777,613,903	744,878,460	32,735,442	4.4%
Modernization Investment Spending				6,241,023	19,124,152	12,883,129	67.4%
Net Profit				\$ 771,372,880	\$ 725,754,308	\$ 45,618,571	6.3%





Oregon Lottery Supplemental Schedule of Services and Supplies Expenses Year to Date Through April 30, 2024

		Traditional		Video			Sports		Total Lottery			
	Actual	Budget	Variance	Actual	Budget	Variance	Actual	Budget	Variance	Actual	Budget	Variance
Travel	37,608	40,567	2,958	278,968	486,388	207,420	13,393	11,644	(1,749)	329,969	538,599	208,630
Office Expenses	24,080	25,586	1,506	179,898	306,769	126,871	7,319	7,344	25	211,297	339,699	128,402
Retailer Network Expenses	553,931	-	(553,931)	4,169,357	-	(4,169,357)	-	-	-	4,723,289	-	(4,723,289)
Retailer Network Recovery	(639,050)	-	639,050	(4,929,828)	-	4,929,828	-	-	-	(5,568,878)	-	5,568,878
Telecommunications	95,165	74,072	(21,094)	739,046	888,107	149,062	28,945	21,261	(7,684)	863,156	983,440	120,284
Intergovernmental Charges	142,612	117,942	(24,670)	1,085,392	1,414,105	328,713	43,563	33,853	(9,710)	1,271,567	1,565,900	294,333
Technology Expenses	611,381	588,846	(22,535)	4,680,298	7,060,167	2,379,869	183,142	169,017	(14,125)	5,474,821	7,818,030	2,343,209
Professional Services	1,243,511	1,464,480	220,970	9,412,766	17,558,869	8,146,104	364,746	420,351	55,605	11,021,022	19,443,700	8,422,678
Staff Training & Recruiting	45,957	51,215	5,258	362,743	614,059	251,316	14,268	14,700	432	422,968	679,974	257,006
Facilities	37,213	43,849	6,636	216,447	525,745	309,297	7,794	12,586	4,792	261,454	582,180	320,726
Facilities Maintenance	37,879	29,712	(8,167)	312,554	356,240	43,686	12,367	8,528	(3,839)	362,800	394,480	31,680
Other Services & Supplies	40,220	52,457	12,236	301,526	628,948	327,422	13,037	15,057	2,020	354,783	696,461	341,678
Fleet Expenses	59,260	47,023	(12,237)	434,984	563,800	128,816	16,680	13,497	(3,183)	510,924	624,320	113,396
TOTAL	2,289,769	2,535,749	245,979	17,244,150	30,403,197	13,159,047	705,254	727,837	22,584	20,239,173	33,666,783	13,427,610
Less Non Distributable Revenue	(25,990)	-	25,990	(187,641)	-	187,641	(6,152)	-	6,152	(219,783)	-	219,783
AMOUNT REPORTED	2,263,779	2,535,749	271,969	17,056,509	30,403,197	13,346,688	699,102	727,837	28,736	20,019,390	33,666,783	13,647,393





Oregon Lottery Comparative Balance Sheet As of April 30, 2024

	As of 4/30/2024	As of 4/30/2023	As of 4/30/2022
Assets			
Current Assets:			
Cash	\$ 382,508,662	\$ 386,447,477 \$	353,497,001
Securities Lending Cash Collateral	1,975,603	3,079,898	-
Investments for Prize Payments at Fair Value - Short-Term	11,138,008	11,044,114	11,138,071
Accounts Receivable - Games	45,064,796	37,017,121	36,205,503
Accounts Receivable - Other	46,511	72,417	1,409,469
Allowance for Doubtful Accounts	(41,946)	(33,632)	(322,134)
Ticket Inventory	2,248,080	1,831,368	1,496,488
Prepaid Expenses	 7,862,091	4,585,483	3,837,164
Total Current Assets	450,801,805	444,044,246	407,261,562
Noncurrent Assets:			
Investments for Prize Payments at Fair Value - Long Term	80,650,317	93,830,777	104,425,621
Prize Reserves with Multi-State Lottery (MUSL)	4,563,013	4,218,737	4,221,943
Prize Reserves for Sports	320,000	320,000	2,320,000
Net OPEB Asset - RHIA	1,833,552	1,561,144	680,959
Capital Assets:	02.004.040	75.045.170	FO 110 1F2
Equipment, Net of Accumulated Depreciation	83,894,840	75,045,160	59,119,153
Computer Software, Net of Accumulated Depreciation	17,637,700	11,775,187	11,272,072
Building and Improvements, Net of Accumulated Depreciation	7,362,802	6,849,794	7,040,045
Leased Property and Equipment, Net of Accumulated Depreciation Vehicles, Net of Accumulated Depreciation	1,454,548 3,026,201	1,095,935	47,208 2,027,154
·		2,205,108	2,027,154
Capital In Progress	1,260,075 50,973	04.054	22.045
Leasehold Improvements, Net of Accumulated Depreciation Total Noncurrent Assets		84,956 196,986,798	23,965
Deferred Outflows Pension & OPEB	202,054,021 28,869,121	26,956,762	191,178,120 19,431,161
Total Assets and Deferred Outflows	 681,724,948	667,987,806	617,870,843
Liabilities	 001/721/710	007/707/000	017/070/010
Current Liabilities:			
Economic Development Fund Liability	128,749,788	115,195,879	138,451,373
Obligations Under Securities Lending	1,975,603	3,079,898	-
Prize Liability	41,407,663	43,402,056	44,323,303
Accounts Payable	15,975,613	18,446,535	9,048,894
Compensated Absences - Current	5,168,587	4,993,581	5,599,509
Deferred Revenue	2,025,768	1,690,830	1,385,261
Deposit Liability	585,421	200,173	193,160
Contracts Payable - Current	3,287,744	1,406,147	884,006
Total Current Liabilities	 199,176,187	188,415,099	199,885,506
Noncurrent Liabilities:	, ,		
Deferred Prize Liability	99,346,487	105,390,528	111,242,208
Contracts Payable - Noncurrent	4,335,139	5,619,879	8,024,801
Net Pension Liability	63,151,329	44,991,310	30,563,430
Net Other Postemployment Benefits (OPEB) Obligation	843,747	955,560	1,270,966
Total Noncurrent Liabilities	 167,676,702	156,957,277	151,101,405
Deferred Inflows Pension & OPEB	15,743,615	25,263,909	24,245,674
Total Liabilities and Deferred Inflows	382,596,504	370,636,285	375,232,585
Equity			
Retained Earnings:			
Fixed Asset Book Value Net of Associated Liabilities	109,134,900	92,672,066	73,568,631
Inventory and Prepaids	10,110,171	6,416,851	5,333,652
Asset/Project Purchases Committed	43,049,820	61,701,460	63,055,015
Restricted for OPEB Asset	1,833,552	1,561,144	680,959
Operating Working Capital	 135,000,000	135,000,000	100,000,000
Total Retained Earnings	 299,128,444	297,351,521	242,638,257
Total Liabilities and Equity	 \$681,724,948	\$667,987,806	\$617,870,843



Oregon Lottery Cash Flow Statement For the month ending April 30, 2024

	(Current Month	Year to Date
Cash Flows from Operating Activities:			
Receipts from Customers	\$	1,518,337,237	\$ 14,361,612,808
Payments to Prize Winners		(1,398,662,337)	(13,176,032,239)
Payments to Employees		(3,852,326)	(38,121,050)
Payments to Suppliers		(37,126,425)	(375,680,884)
Other Income		21,428	574,563
Net Cash Provided (Used) in Operating Activities		78,717,577	772,353,199
Cash Flows from Noncapital Financing Activities:			
Transfers to EDL		(219,426,598)	(914,686,274)
Net Cash Provided (Used) in Noncapital Financing Activities		(219,426,598)	(914,686,274)
Cash Flows from Capital and Related Financing Activities:			
Acquisition/Restoration of Capital Assets		(3,951,025)	(36,287,132)
Contract Payments		(272,696)	(2,995,649)
Proceeds from Disposition/Impairment of Capital Assets		105,030	435,817
Net Cash Provided (Used) in Capital and Related Financing Activities		(4,118,691)	(38,846,964)
Cash Flows from Investing Activities:			
Purchases of Investments		-	(1,290,516)
Proceeds from Sales and Maturities of Investments		-	8,354,667
Interest on Investments and Cash Balances		2,287,829	19,357,537
Investment Expense		-	(10,148)
Net Cash Provided (Used) in Investing Activities		2,287,829	26,411,540
Net Increase (Decrease) in Cash and Cash Equivalents		(142,539,884)	(154,768,499)
Cash and Cash Equivalents - Beginning		525,048,546	537,277,161
Cash and Cash Equivalents - Ending	\$	382,508,662	\$ 382,508,662
Reconciliation of Operating Income to Net Cash Provided (use	ed) by Op	erating Activities	
Net Profit/(Loss)	\$	81,560,910	\$ 771,372,880
Adjustments to reconcile net profit to cash flows from operating activities			
Depreciation and Amortization		3,058,938	28,122,286
Non-operating (Income)/Expense		137,609	(17,665,222)
(Gain)/Loss on Capital Asset Disposition		(59,561)	(152,287)
Net Changes in Assets and Liabilities:			
(Increase) / Decrease in Accounts Receivable - Games		1,493,278	(16,916,167)
(Increase) / Decrease in Ticket Inventory		(234,003)	150,202
(Increase) / Decrease in Prepaid Expense/Def Outflows		(403,140)	(10,488,982)
(Increase) / Decrease in Prize Reserves		(100,710)	(294,411)
Increase / (Decrease) in Accounts Payable		(1,590,151)	(257,869)
Increase / (Decrease) in Compensated Absences Liability		48,364	528,598
Increase / (Decrease) in Deposit Liability		(75,195)	293,081
Increase / (Decrease) in Deferred Revenue/Inflows		(273,124)	125,460
Increase / (Decrease) in Prize Liability		(6,265,638)	3,335,633
Increase / (Decrease) in Net Pension Liability		1,420,000	14,200,000
Total Adjustments and Changes		(2,843,333)	980,320
Net Cash Provided (Used) by Operating Activities	\$	78,717,577	\$ 772,353,199





Oregon State Lottery Fiscal Year 2024 Financial Plan (In Thousands)

		Commission App	roved Budget			Forecast Ad	justments			Adjusted	Budget	
	Traditional	Video	Sports	Total	Sept	Dec	March	May	Traditional	Video	Sports	Total
Revenue												
Video Lottery™		\$16,522,863		\$16,522,863	\$ (61,293) \$	(, ,				\$16,102,546		\$16,102,546
Scratch-its™ Instant Tickets	\$ 156,123			156,123	599	280	(204)		\$156,798			156,798
Megabucks™	31,286			31,286	(513)	(220)	2,039		32,591			32,591
Powerball®	49,698			49,698	10,968	23,117	5,201		88,984			88,984
Mega Millions®	26,938			26,938	14,786	3,958	97		45,779			45,779
Keno	105,800			105,800	1,239	(130)	(1,109)		105,800			105,800
Raffle ^{sм}	2,500			2,500	-	-	-		2,500			2,500
Pick 4 ^{sм}	2,000			2,000	(6)	32	(61)		1,965			1,965
Win for Life ^{sм}	3,864			3,864	292	768	41		4,964			4,964
Lucky Lines [™]	1,986			1,986	(87)	12	24		1,935			1,935
Scoreboard			647,376	647,376	(0)	-	-				\$ 647,376	647,376
Total Revenue	380,195	16,522,863	647,376	17,550,434	(34,016)	(15,870)	(309,309)	-	441,317	16,102,546	647,376	17,191,239
Prizes	245,869	15,285,855	588,399	16,120,123	(38,286)	(25,352)	(322,659)		277,001	14,868,428	588,399	15,733,827
Net revenue	134,326	1,237,008	58,977	1,430,311	4,269	9,482	13,349	-	164,316	1,234,119	58,977	1,457,412
Direct Expenses												
Commissions	30,431	279,098		309,529	740	1,196	(3,735)		35,320	272,410		307,730
Game Vendor Charges	9,788	2,103	37,348	49,239	684	697	151		11,319	2,103	37,348	50,770
Tickets	4,628			4,628	0	-	-		4,628			4,628
Advertising	7,271	380		7,651	(0)	-	-		7,271	380	-	7,651
Sales Support	1,080			1,080	0	-	-		1,080			1,080
Game Equip, Parts & Maint	1	12,632		12,633	(0)	-	-		1	12,632		12,633
Depreciation	5,570	23,083		28,653	(0)	-	-		5,570	23,083		28,654
Capital Interest		11		11	(0)	-	-			11		11
Total Direct Expenses	58,769	317,307	37,348	413,424	1,423	1,893	(3,584)	-	65,191	310,619	37,348	413,157
Gross Profit	75,557	919,701	21,629	1,016,887	2,846	7,589	16,933	-	99,126	923,500	21,629	1,044,254
Relative Gross Profit %	7.43%	90.44%	2.13%						9.49%	88.44%	2.07%	
Indirect Revenue	873	10,630	-	11,503	-	-	-		1,092	10,174	238	11,504
Indirect Expenses												
Public Information	88	1,075	25	1,188	-	-	-		113	1,052	25	1,189
Market Research	64	779	18	861	-	-	-		82	761	18	861
Salaries & Benefits	5,802	70,628	2,354	78,784	-	-	-		7,479	69,674	1,632	78,784
Services & Supplies	2,993	36,434	857	40,284	-	-	-		3,824	35,625	834	40,284
Depreciation	256	3,118	73	3,447	-	-	-		327	3,048	71	3,448
Total Indirect Expenses	9,203	112,034	3,327	124,564	-	-	-	-	11,825	110,160	2,580	124,566
Net Profit from Operations	67,227	818,297	18,302	903,826	2,846	7,589	16,933	-	88,393	823,514	19,287	931,192
Modernization Reserve Spending			_	22,949	-		-	-	4		-	22,949
Net Profit			_	\$880,877	2,846	7,589	16,933	-	[\$908,243
Additional Information: Capital outlay				36,862	-	-	-					36,862





Operating Statement Analysis For the month of and year to date as of: April 30, 2024

							•							Completed Portion	83.3%
			Month				Year-to-Date				Prio	r Year		Annual Bud	
					Variance			Variance Favorable/ (Unfavorable) to			Current Month More/(Less) Than Prior		Current YTD More/(Less) Than Prior Year		% Earned or Used Year to
Revenue	Actu	ıal	Budget	to Budget	%	Actual	Budget	Budget	%	Month	Year/Month	YTD	YTD	Budget	Date
Scratch-Its™ Instant Tickets	s 13.5	15.216	\$ 12.466.327	\$ 1.048.889	8.4%	\$ 132.901.294	\$ 131.740.610	\$ 1.160.684	0.9%	\$ 12.320.441	\$ 1.194.775	\$ 131.950.079	\$ 951,215	\$ 156,797,975	84.8%
Megabucks sm		18,864	2,570,142	(351,278)	-13.7%	25,791,685	27,423,497	(1,631,812)	-6.0%	3,011,705	(792,841)	25,549,204	242,481	32,591,286	79.1%
Powerball®		37,654	4,429,771	4,207,883	95.0%	89,307,591	79,974,015	9,333,576	11.7%	3,365,770	5,271,884	66,092,825	23,214,766	88,983,973	100.4%
Mega Millions®		14,979	2,552,839	662,140	25.9%	49,103,382	40,588,106	8,515,276	21.0%	2,977,273	237,706	50,789,804	(1,686,422)	45,778,876	107.3%
Raffles ^M	3,2	(50)	2,332,037	(50)	N/A	2,499,630	2,500,000	(370)	0.0%	(90)	40	2,499,880	(250)	2,500,000	100.0%
Keno	9.2	65,085	8,874,906	390.179	4.4%	88,617,280	88,744,274	(126,994)	-0.1%	9.059.371	205,714	91,455,382	(2,838,102)	105,800,286	83.8%
Pick 4 sm		69,366	161,062	8,303	5.2%	1,659,532	1,637,386	22,146	1.4%	171,950	(2,585)	1,622,932	36,601	1,964,883	84.5%
Win For Life™		20.858	386,802	34.056	8.8%	4.270.749	4,178,768	91,981	2.2%	347.658	73,200	3,271,014	999,735	4,964,231	86.0%
Lucky Lines™		40.282	162,816	(22,534)	-13.8%	1.503.836	1,604,256	(100,420)	-6.3%	107.734	32,548	1,477,612	26,224	1,935,309	77.7%
Video Lottery™ (Gross Receipts)	1,408,3		1,446,985,886	(38,640,968)	-2.7%	13,350,656,260	13,358,810,492	(8,154,232)	-0.1%	1,373,827,943	34,516,975	13,415,249,613	(64,593,353)	16,102,546,052	82.9%
Sports Wagering (Gross Receipts)		98,864	57,507,719	13,691,145	23.8%	631,826,149	539,305,672	92,520,477	17.2%	54,242,840	16,956,024	471,270,424	160,555,725	647,375,704	97.6%
Total Revenue	1,517,1	26,035	1,536,098,271	(18,972,236)	-1.2%	14,378,137,388	14,276,507,076	101,630,312	0.7%	1,459,432,594	57,693,441	14,261,228,768	116,908,619	17,191,238,574	83.6%
Prizes	(1,392,1	40,651)	(1,413,408,140)	21,267,489	1.5%	(13,176,679,823)	(13,087,867,317)	(88,812,506)	-0.7%	(1,340,969,104)	51,171,547	(13,083,526,395)	93,153,428	(15,764,529,822)	83.6%
Net Revenue	124,9	85,384	122,690,131	2,295,253	1.9%	1,201,457,565	1,188,639,759	12,817,806	1.1%	118,463,491	6,521,894	1,177,702,374	23,755,191	1,426,708,751	84.2%
Direct Expenses															
Commissions	22.0	45,053	25,391,996	1,546,943	6.1%	264,121,965	260,192,308	(3,929,658)	-1.5%	22,666,957	1,178,097	264,166,506	(44,541)	307,730,368	85.8%
Game Vendor Charges		44,273	4,299,036	54,763	1.3%	42,717,809	42,578,019	(139,790)	-0.3%	4,194,191	50,082	34,439,376	8,278,433	50,770,212	84.1%
Tickets		13.431	248,877	(64,554)	-25.9%	2.832.884	3.591.623	758.739	21.1%	232.775	80,656	2,462,494	370,390	4.628.444	61.2%
Advertising	3	6,614	471,180	464,566	98.6%	5,080,297	6,283,200	1,202,903	19.1%	740.440	(733,825)	5,705,572	(625,275)	7,650,984	66.4%
Sales Support		57,459	49,853	(7,606)	-15.3%	407,513	880,005	472,492	53.7%	138,770	(81,311)	649,646	(242,133)	1,080,098	37.7%
Game Equipment, Parts & Maintenance		03,676	946,750	(656,926)	-69.4%	7,285,451	11,376,388	4,090,937	36.0%	1,882,489	(278,813)	3,075,632	4,209,819	12,632,688	57.7%
Depreciation		35,370	2,367,671	(167,700)	-7.1%	23,574,323	23,918,371	344,048	1.4%	2,082,272	453,098	17,893,813	5,680,511	28,653,708	82.3%
Interest Expense	-/-	7,416	912	(6,504)	-713.1%	77,652	9,120	(68,532)	-751.4%	4,800	2,616	74,557	3,094	10,946	709.4%
Direct Expenses	32.6	13,293	33,776,275	1,162,981	3.4%	346,097,895	348,829,034	2,731,139	0.8%	31,942,694	670,600	328,467,595	17,630,300	413,157,447	83.8%
Gross Profit	92,3	72,091	88,913,857	3,458,234	3.9%	855,359,670	839,810,725	15,548,945	1.9%	86,520,797	5,851,294	849,234,779	6,124,891	1,013,551,304	84.4%
Indirect Revenue															
Gain (Loss) on Sale of Fixed Assets		59,561		59,561	N/A	152,287		152,287	N/A	250,174	(190,613)	4,344,177	(4,191,890)		N/A
Other Income/(Expense)		87.443	958.666	1.428.777	149.0%	19.970.708	9,586,660	10.384.048	108.3%	1.646.071	741,373	10,881,384	9,089,324	11.504.000	173.6%
Investment Market Value Adj		68,182)	750,000	(2,668,182)	N/A	(4,224,131)		(4,224,131)	N/A	469,845	(3,138,027)	(3,437,149)	(786,982)	11,304,000	N/A
Total Indirect Revenue/(Loss)		21,177)	958,666	(1,179,843)	-123.1%	15,898,864	9,586,660	6,312,204	65.8%	2,366,090	(2,587,267)	11,788,412	4,110,452	11,504,000	138.2%
Indiana Formana															
Indirect Expenses		10 51/	100.022	171 01/	89.8%	000 27/	1 17/ 200	375,944	22.00/	100 220	(1/ 2 022)	0/0.212	(EQ 027)	1 100 000	(7.40/
Public Information		19,516	190,832	171,316		800,376	1,176,320		32.0%	182,339	(162,823)	860,313	(59,936)	1,188,000	67.4%
Market Research Salaries, Wages & Benefits		28,630 64,746	6,565,345	(28,630) (99,401)	N/A -1.5%	404,262 67,804,207	961,958 65,653,451	557,696 (2,150,756)	58.0% -3.3%	89,611 6,456,679	(60,981) 208,068	430,160 62,804,208	(25,898) 4,999,999	860,525 78,784,157	47.0% 86.1%
. 3		43,210	3,308,930	365,721	11.1%	20,019,390	33,666,783	13,647,393	-3.3% 40.5%	1,731,822	1,211,388	16,020,583	3,998,807	40,284,117	49.7%
Services & Supplies Depreciation		23,568	3,308,930	(329,654)	-170.0%	4,547,962	33,666,783	(1,487,550)	40.5% -48.6%	1,731,822		2,285,910	3,998,807 2,262,052	40,284,117 3,447,672	49.7% 131.9%
Interest Expense	5	5,888	173,714	(5,888)	-170.0% N/A	68,433	3,000,413	(68,433)	-48.6% N/A	047,819	(126,251) 5,888	2,200,910	68,433	3,441,012	131.9% N/A
Total Indirect Expense	10.1	85,558	10.259.021	73,463	0.7%	93,644,631	104,518,925	10,874,294	10.4%	9,110,270	1,075,288	82.401.174	11,243,457	124.564.470	75.2%
Net Profit from Operations		65,356	79,613,502	2,351,854	3.0%	777,613,903	744,878,460	32,735,442	4.4%	79,776,617	2,188,739	778,622,017	(1,008,114)	900,490,833	86.4%
Modernization Investment Spending		04,446	1,912,416	1,507,970	78.9%	6,241,023	19,124,152	12,883,129	67.4%	909,937	(505,491)	6,915,170	(674,147)	22,949,000	27.2%
Net Profit		60,910		\$ 3,859,824	5.0%	\$ 771,372,880			6.3%	\$ 78,866,680		\$ 771,706,847		\$ 877,541,833	87.9%
	\$ 01,0	.55,710	ψ 77,701,000	\$ 3,007,02 4	0.070	÷ ////////////////////////////////////	ψ 120,104,000 ·	+ 10,010,071	0.570	ψ /0,000,000	Ψ Z ₁ 07-1230	ψ //1//00/04/	÷ (555,767)	\$ 077,041,033	= 07.770



April 2024 Variance Analysis

Net Revenue (Sales After Prizes)

April net revenues are \$124,985,384 on a budget of \$122,690,131 generating a favorable variance of \$2,295,253. Net revenues year-to-date are \$1,201,457,565 on a budget of \$1,188,639,759. This is a \$12,817,806 favorable variance to budget.

				Net Revenue	• Variance	iance Favorable/(Unfavorable)							
		Month	1						YTD				
	Actual	Budget		Variance	Percent		Actual		Budget		Variance	Percent	
Traditional	\$ 14,348,401	\$ 11,242,414	\$	3,105,987	27.6%	\$	153,749,695	\$	141,872,592	\$	11,877,103	8.4%	
Video	104,366,032	106,208,764		(1,842,732)	-1.7%		986,601,031		997,635,335		(11,034,303)	-1.1%	
Sports	6,270,951	5,238,953		1,031,997	19.7%		61,106,838		49,131,832		11,975,006	24.4%	
	\$124,985,384	\$122,690,131	\$	2,295,253	1.9%	\$:	1,201,457,565	\$:	1,188,639,759	\$	12,817,806	1.1%	

For the month of April total gross wagering was 1.2% less than anticipated. Traditional gross wagering exceeded expectations by 18.9% or \$6.0 million as players purchased tickets for the April 6th Powerball drawing which offered a \$1.326 million jackpot. Sports gross wagering is strong and over budget by \$13,691,145 (23.8%). For April, the strong traditional and sports net revenues compensated for the unfavorable variance in video, allowing April total net revenue to remain close to expectations. Year to date net revenue shows a similar pattern where video net revenues are lower than expected but covered by increases in traditional and sports net revenues.

Net Profit from Operations

Net profit from operations for the month is \$81,965,356 on a plan of \$79,613,502 creating a favorable variance of \$2,351,854. Net profit from operations year-to-date are \$777,613,903 compared to a budget of \$744,878,460 causing a favorable variance of \$32,735,442.

		Net P	rofit from Op	erations V	ariance Favorable	e/(Unfavorable)		
		Month				YTD		
	Actual	Budget	Variance	Percent	Actual	Budget	Variance	Percent
Net Revenue	\$ 124,985,384	\$122,690,131	\$2,295,253	1.9%	\$ 1,201,457,565	\$1,188,639,759	\$12,817,806	1.1%
Indirect Revenue	(221,177)	958,666	(1,179,843)	-123.1%	15,898,864	9,586,660	6,312,204	65.8%
Direct Expense	32,613,293	33,776,275	1,162,981	3.4%	346,097,895	348,829,034	2,731,139	0.8%
Indirect Expense	10,185,558	10,259,021	73,463	0.7%	93,644,631	104,518,925	10,874,294	10.4%
Net Profit from Operations	\$ 81,965,356	\$ 79,613,502	\$2,351,854	3.0%	\$ 777,613,903	\$ 744,878,460	\$ 32,735,442	4.4%

April favorable net profit from operations was driven generally by net revenues from the traditional and sports products. While there was a direct expense favorable variance of 3.4% it was offset by negative indirect revenue. The securities we hold to fund future prize installments decreased in value causing negative indirect revenue. This is an unrealized loss and all securities will mature at their face value despite any market fluctuations during their life. Year-to-date favorable net profit from operations drivers are net revenue, interest earnings, and savings in indirect expenses.







Direct Expenses - April favorable variance \$1,162,981; YTD favorable \$2,731,139 Retailer Commissions: April favorable variance- \$1,546,943; YTD unfavorable (\$3,929,658)

	Commissions Variance Favorable/(Unfavorable)								
	Traditional				Video				
	Month			YTD	Month		YTD		
Variance from sales	\$	(478,443)	\$	(1,381,694)	\$	610,527	\$	140,336	
Variance from rate		(324,829)		(2,468,893)		1,739,687		(219,408)	
	\$	(803,272)	\$	(3,850,587)	\$	2,350,215	\$	(79,071)	

- Both traditional and video commissions will be unfavorable to budget when gross sales are more than expected. For the month, traditional gross sales exceeded budget causing a negative variance compared to the traditional commission budget. Video gross sales were under budget contributing a small positive variance. Year to date, video sales are very close to expectations and cause only a slight positive variance.
- For April, the traditional rate variance was about 40% of the unfavorable variance. As expected in March, prize selling bonuses which are part of the commissions were recognized in April as prizes from sales in March (towards the April 6 jackpot) were validated. This variance is added to the negative variance caused from the budget rate being too low (more information below).
- A video rate variance occurs as retailers progress through the commission rate tiers faster or slower than expected. For April the actual rate was 1.46% and the budgeted rate was 1.58% contributing a positive variance. Year to date the actual rate is 1.723% which is essentially the same as the budgeted rate of 1.721%.

Game Vendor Charges: April favorable variance- \$54,763; YTD unfavorable \$(139,790)

	Game Vendor Charges Variance Favorable/(Unfavorable)								
		April		YTD					
	Actual	Budget	Variance	Actual	Budget	Variance			
Traditional	841,903	807,075	(34,828)	9,890,809	9,712,287	(178,521)			
Video	167,570	175,224	7,654	737,544	1,752,240	1,014,696			
Sports	3,234,800	3,316,737	81,937	32,089,456	31,113,492	(975,964)			
	4,244,273	4,299,036	54,763	42,717,809	42,578,019	(139,790)			

- Traditional game vendor charge overages are caused by sales being more than expected year-todate.
- While expectations would be for the sports variance to be negative due to sales considerably over budget, the game vendor charges budget was calculated at a higher rate than we are being charged. That extra budget enabled the April variance to be favorable.











 Video game vendor charges are under expectations because of the shift in Lottery priority and focus. This shift change resulted in a pause on some Intelligen changes that were originally anticipated.

Tickets- April Variance \$(64,554); YTD \$758,739

- For the year, ticket expense will have a favorable variance as the result of both over estimating the purchases necessary to maintain adequate inventory levels and negotiating lower costs in pricing agreements. Negotiations were beginning when the budget was prepared.
- The April unfavorable variance is caused by the spread of the total budget throughout the months.

Advertising-April Variance \$464,566; YTD \$1,202,903

- The April variance is the result of advertising campaign expenses being recognized in March but were anticipated in the budget to be April expense.
- Similar fluctuations in the actual campaign timing compared to budget are part of the year-to-date variance as well.
- Another contributing factor to the year-to-date favorable variance is the digital production planned for a jackpot game second chance feature for the Lottery mobile app and website. Due to shifts in enterprise priority, as well as vendor resource constraints, this project was paused for FY24. This project will contribute a favorable variance of \$475k by year end.
- It is expected that by June, that remaining advertising will be at approximately 94% of the budget due to some cost savings based on renewal negotiations with vendors and products.

Sales Support-April Variance \$(7,606); YTD \$472,492

Variances are due to the following factors:

- Unfavorable April variance is attributed to the following factors:
 - A planned purchase that was budgeted in a different month due to the timing of a program launch for Oregon Wins promotional work.
 - The cycle of ordering inventory for maintenance parts is determined by inventory levels.
 Therefore, the timing of when these purchases occur is not always aligned with the projected forecast. While there will be continued cost savings in FY24, there will be more expense incurred in Q4 which should decrease the year-to-date variance.
- Favorable YTD variance is attributed to the following factors:
 - Lower than anticipated maintenance and replacements costs for signs and displays.
 - Some maintenance originally planned for FY 2024 will occur closer to year end and will likely be included in the FY 2025 budget.











Game, Equipment, Parts, & Maintenance (GEPM)-April Variance \$(656,926); YTD \$4,090,937

- The monthly variance is related to a licensed property game, Monopoly Jackpot Station, that was received in April instead of March as budgeted.
- Year-to-date favorable variance is driven by a few factors:
 - Cost savings from game sets acquired earlier in the year.
 - Shift in strategy for purchasing additional game sets budgeted in FY 2024 that may become a part of FY 2025 (about \$2M)
 - Timing of when a vendor develops a game. Based on how long it takes for a game to develop will impact QA testing, time for game to pass QA, and time to receive the product and recognize expense. The budget was created based on vendor forecasts for testing. For example, there are two Aristocrat games that will go into testing in June for \$580k each which were originally budgeted for a different period. About \$2.7M of the year-to-date favorable variance is expected to decrease before the end of the fiscal year, barring any unforeseen issues in game development and testing.

Indirect Expenses - April favorable variance \$73,463; YTD favorable \$10,874,294

Public Information-April Variance \$171,316; YTD \$375,944

- April's favorable variance is due to advertising expense that was projected to be expensed in April but was recognized in March.
- The year-to-date favorable variance is generated by the fluctuations that exist within campaigns and the direction received from our advertising agency. While there will be some cost savings toward year-end, the plan is still on track for the remainder of the fiscal year.

Market Research – April Variance \$(28,630); YTD \$557,696

- April's unfavorable variance is primarily due to a contract amendment for a budgeted research
 project that resulted in the final invoice to complete the research being recognized in a month
 outside of the original plan.
- YTD favorable variance is due to shifts in the timing and/or scope of studies identified at the beginning of the fiscal year. For example, some planned research did not occur as we paused to work on products while awaiting direction from the Governor. The mid-year budget review noted the \$262,259 of research projects were cancelled.









Services & Supplies April Variance \$365,721; YTD \$13,647,393

Both April and year-to-date favorable conditions are attributable to the following segments:

- Intergovernmental Charges- April favorable variance of \$75,591.85 is due to Department of Administrative Services charges For Cyber Security insurance that was incorrectly recorded to another account and will be reclassed in May.
- <u>Staff Recruiting, Training, & Dues-</u> April's unfavorable variance of (\$16,630.88) is due to the following:
 - Professional Development charges that were budgeted but recognized in an unplanned month.
 - Lottery-wide Employee Development expense related to employee development tools that were purchased in an unplanned month. There will be savings towards year-end that will offset this expense.
- <u>Retailer Network Expenses/Recovery-</u> Expense and recovery accounts produce nearly a net effect
 but is included here for informational purposes. As explained in previous months there was no
 budget included as contract negotiations for our network services were ongoing.
- <u>Technology Expenses</u>- Year to date favorable variances are created from the following project alterations. The project changes noted will continue to grow the year to date variance each month.
 - Projects initiated but timelines in procurement have pushed out start dates:
 - eFleet (\$200k, unknown updated costs)
 - ITFM (\$690k, still facing procurement challenges impacting timelines)
 - EA Tool (\$550k, vendor just selected, timelines and budget TBD)
 - Projects delayed by business/enterprise and likely not to complete this FY:
 - LexisNexis for 2nd Chance (\$264k)
 - o ITOM On hold until post-LPI (\$1.15m)
 - Digital Channel (\$200k)
 - Mac Hardware (\$250k) and Mac Consulting (\$100k)
 - Projects proceeding with adjusted costs.
 - o Information Security Consulting (\$3.5M expected to spend by FYE).
 - EA Roadmap (\$5.27m budgeted, -\$900k reduced after shifts in priorities)
 - GLI Testing (\$2.3m remaining, updates TBD)
- <u>Professional Services</u> Project alterations listed under <u>Technology Expenses</u> are also resulting in favorable variances for professional services. We will continue to see positive variances through the remainder of the fiscal year.











Modernization Investment Spending

Modernization investment spending is expense related to infrastructure enhancements. Funding is not provided from current year operations, but from prior year's net profit that was not transferred.

Modernization Investment Spending April Variance \$1,507,970; YTD \$12,883,129

When creating the budget, it can be difficult to determine which charges will be classified as capital and what will be expense since contractual language often has not been determined. As such, all expected charges were budgeted as expense. When the charges occur and properly classified, charges that become capital create a favorable variance in expense and an unfavorable variance for capital outlay. To review performance to budget, the following chart includes a reclassification of the budget for comparison purposes.

		Expe	nse	Capital				
	\			Variance to			Variance to	
		Budget		Adjusted	Budget		Adjusted	
	Budget	Reclass	Actual	Budget	Reclass	Actual	Budget	
State Data Center Colocation	755,000	(149,769)	602,749	2,482	149,769	149,769	-	
D365 Rollover	1,844,000	(205,991)	537,762	1,100,247	205,991	205,991	-	
D365 Aurora Invoicing	2,000,000		-	2,000,000	-	-	-	
RPM (Including Integration)	18,350,000	(4,108,407)	5,051,242	9,190,351	4,108,407	4,108,407	-	
Other			49,270	(49,270)		-		
	22,949,000	(4,464,167)	6,241,023	12,243,810	4,464,167	4,464,167	-	

- The D365 rollover project has been completed and by year end the \$1.1M will reflect as a favorable variance. The project budget was high due to unknowns at the time of budget creation.
- D365 Aurora Invoicing project has been paused due to vendor resource constraints. By year end, the \$2M will be included as a favorable variance.
- The RPM project is currently active and in progress.
- Without the spending authority reclass the anticipated year end favorable variance will be at least \$6.5M when comparing to budget.

Variances Through Fiscal Year End

Below are variances identified in prior months that will carry through to fiscal year end.

Interest Expense (Direct & Indirect)

Unfavorable variances in interest expense are due to either budgeting low, or not at all, due to the lack of information for projecting these expenses. We were still in the process of implementing GASB 96 (Software Based Subscription Assets) when the budget was prepared. Although the overage to budget is a large percentage, actual amounts are small.

Depreciation (Direct & Indirect)

In April's operating statements, we observe unfavorable depreciation variances for both direct and indirect for the month. However, year to date direct depreciation is close to budgeted amounts while











indirect depreciation is unfavorable to budget by \$1.5M. The GASB 96 (Software Based Subscription Assets) is the primary contributor to this trend, resulting in a significant \$2.2M unfavorable variance. However, favorable variances partially offset this, including \$248K from timing differences in VLT purchases, \$259K anticipated from the State Data Center, delays in vehicle purchases of \$304K, and \$333K expected for the building security system replacement.

Other Income/(Expense)

Both April and year-to-date positive variances are due to the robust interest income earned on our bank accounts. The rate at this time last year was approximately 3.75% compared to 5.2% currently.

Salaries, Wages, & Benefits

As noted in previous months, April and year-to-date variances are due to a formulaic error with Other Payroll Expenses. In calculating Other Payroll Expenses to be applied to budgeted salaries, Other Payroll Expenses were included with salaries when calculating the percentage. This caused the percentage to be lower than it should have been.





